

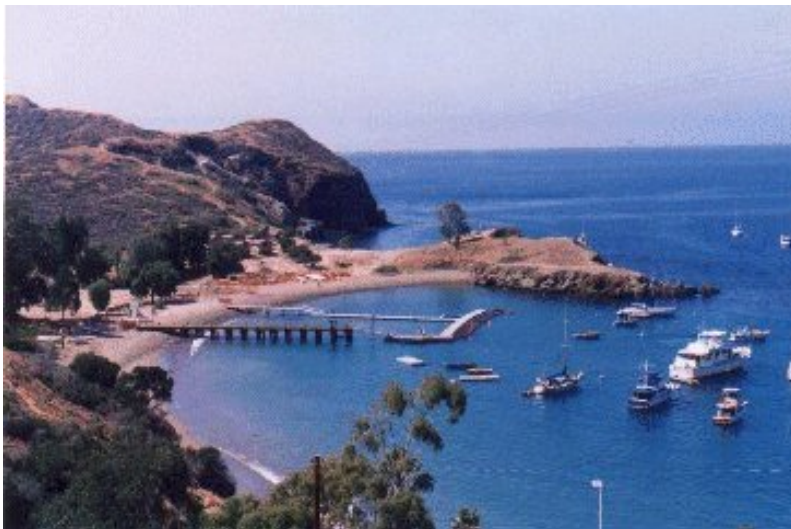
Verdugo Hills Council Troop 125 Summer Camp 2004



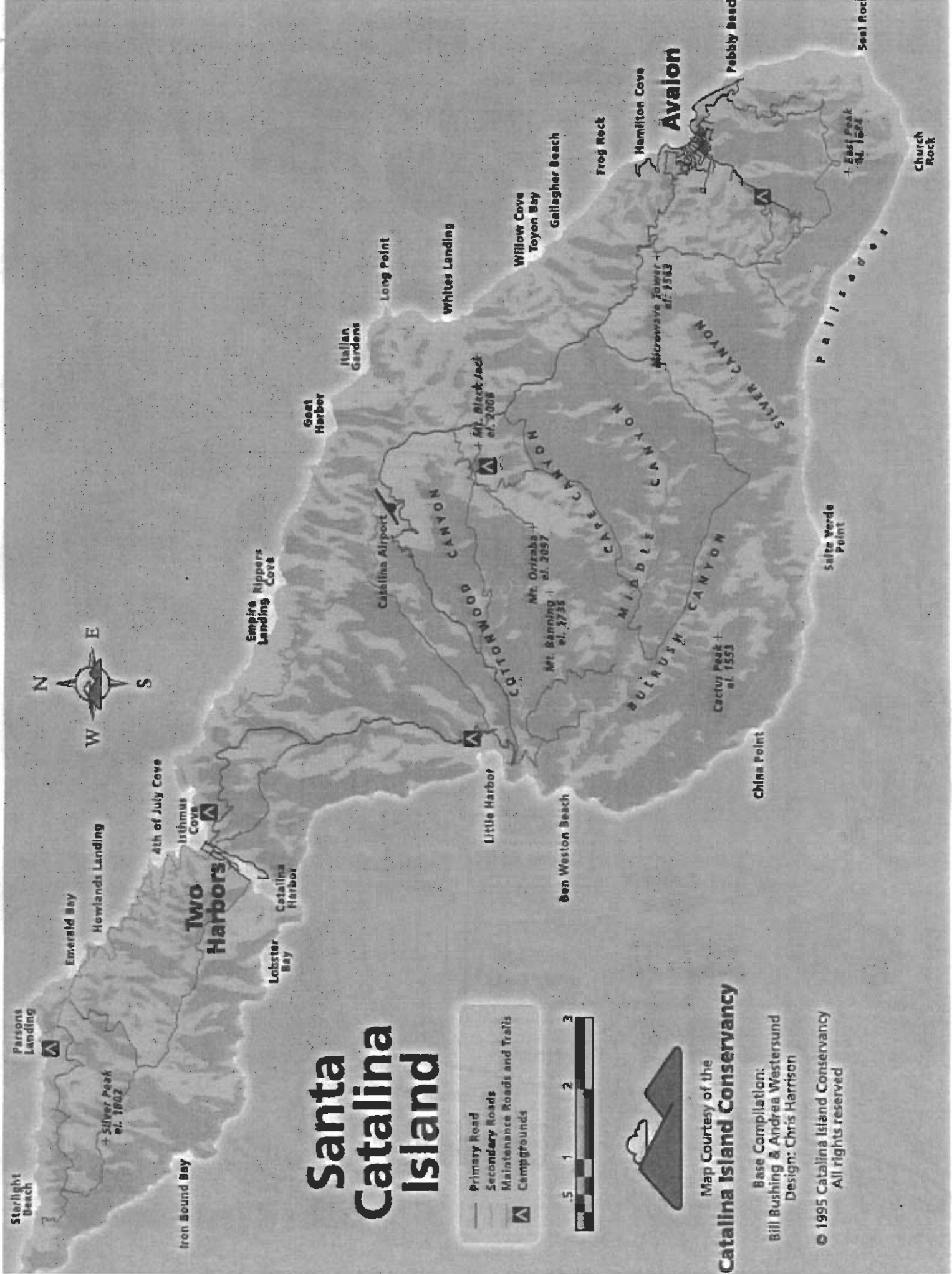
About Camp Emerald Bay

26 miles off the Southern California coast, Emerald Bay on Catalina Island, offers an unparalleled location for long-term camping. An ocean voyage from San Pedro is your transportation to this wonderful camp. Summer Camp is the enticement of Scouting that appeals to boys, and a week at Camp Emerald Bay is the preeminent experience. Scout Troops come from all over the Western United States to spend a week by her crystal clear waters.

The program, facilities, equipment and staff at Emerald Bay create an environment for Scouts to productively gain new skills, strengthen values and build character. The program has been refined for over 75 years balancing merit badge and rank advancement with seizing all that the unique aquatic location has to share. The facilities have, over the last several years, been brought into the 21st century offering a state-of-the-art marine science center, rifle range, handicraft lodge as well as the premiere waterfront. Ample and well-maintained equipment helps Scouts meet their goals reliably. And the staff is always dedicated to making your one-week of camp last for a lifetime.

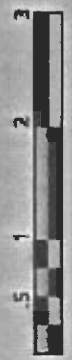


This is an unforgettable experience for your Scouts and Scouters. So, if you are looking for leadership development, self-confidence building, advancement opportunities, or just plain fun, Emerald Bay is the camp for you!



Santa Catalina Island

- Primary Road
- Secondary Roads
- Maintenance Roads and Trails
- Campgrounds



Map Courtesy of the
Catalina Island Conservancy

Base Compilation:
 Bill Bushing & Andrea Westersund
 Design: Chris Harrison

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Summer Camp 2004

Our Summer Camp Overview

Check-in Day – Arrive ***with your bags*** between 11:00 and noon August 7 at Glenoaks Park for inspection and last minute instructions.

The Trip – Arrive between 11:00 and 11:15 August 8 at the San Pedro Terminal, Berth 95.

Camp Schedule – We will arrive at the island at 2:00 PM on Sunday. We will assist in unloading the gear, set-up our campsite, be provided a quick camp tour, be screened by the medical staff, do our swim checks and get ready for the opening assembly, and dinner.

The regular schedule for the week begins Monday morning, and runs through Friday evening. (The general schedule for the entire week follows on the next page.)

Saturday, we pack early, and start loading the boat at 9:00 AM. Arrival back at San Pedro 2:00 PM

Temperature – Average minimum temperatures for August: 61.4° F; Average maximum temperatures for August: 73.5° F (expect a few days in the low 80's).

Blue Cards – There won't be any this year! We will get a computer printout of all of the merit badges earned at the conclusion of the week.

Meal Plans

Travel Food – Bring a sack lunch for the day Saturday! First camp meal is dinner.

Meals at Camp – Breakfast, Lunch and Dinner will be in the Dining Hall. One troop per meal is designated as the "service troop", and will need to arrive 30 minutes prior to dining.

Scouts should be clean and wearing appropriate shirt and pants (not swimming trunks) at all meals. **Full uniforms will be worn at dinner.** A formal flag ceremony will take place prior to the evening meal.

Special Dietary Needs – See the Scoutmaster regarding provisions for special dietary needs.

Program Planner

ACTIVITY	TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
A Period	6:00 - 7:15 a.m.			Buffalo Run Sea Lion Swim	Sea Lion Swim	Sea Lion Swim	Sea Lion Swim	Sea Lion Swim
Waiter's Call	7:15 a.m.		7:05 a.m.					
Colors - Parade Ground	7:45 a.m.		7:35 a.m.					
Breakfast	7:50 a.m.	9:00 a.m.	7:40 a.m. Waterfront Demonstration					Leaders/Area Directors Mtg. Boat loading starts 9:00 am
1st Session	9:00 - 10:15 a.m.		Bring Completed Blue Cards	Adult Fishing		Adult Fishing	Campsite Inspection	Troops on Parade Ground at 10:30 a.m.
2nd Session	10:45 - 12 noon		Leaders' Meeting 11 a.m.	Campsite Inspection	Campsite Inspection	Campsite Inspection	Leaders' Meeting 11 a.m.	Radio Free Emerald Bay
Waiter's Call	12 noon							10:30 a.m.
Lunch - followed by rest period (1-2 p.m.)	12:30 p.m.			MLV (Lunch Song)	Leaders' Lunch	Scout's Own @ 1:15 p.m.		Lunch @ 11:00 a.m.
3rd Session	2:00 - 3:15 p.m.	2:00 Boat arrives and unloading begins	Bring Completed Blue Cards					Boat departure TBA
4th Session	3:30 - 5:30 p.m.						Aquacade	
Waiter's Call	5:30 p.m.	TBA: Round Robin						
Colors - Parade Ground	6:00 p.m.							
Dinner	6:15 p.m.	TBA: Fire Drill				Patrol Flag Competition	Cock Robin	
5th Session	7:00 - 8:00 p.m.	TBA: Dinner		Leaders' Shoot	Leaders' Shoot	Leaders' Shoot	Areas closed for Blue card cert.	
Evening Activities	8:30 p.m.	SPL/Leaders Meetings	Campfire	Star Hike	Campfire	Star Hike OA Retreat Ceremony	Campfire Leaders review Blue Cards	
Taps	10:00 p.m.	MB sign-ups						

Certain fixed activities are scheduled in advance. These are written on this sheet. This form will be utilized by the SPL and Ranger during their opening night meeting to plan what the troop will do during the week. It is also good to keep this posted in your campsite. On Sunday and Saturday the times listed for boat arrivals and departures are dependent upon Catalina Express. If the boats are running late, we may finish Round Robin during A session on Monday morning.

Summer Camp 2004

Program

Trail to First Class -- The Trail to First Class program offers new or younger Scouts an opportunity to learn the skills needed to achieve the rank of First Class. Scouts are exposed to a variety of activities and skills including nature, hiking, orienteering, pioneering, first aid and more.

Merit Badges

Scouts below First Class Rank – Younger Scouts should plan to spend the bulk of their time working on rank advancement toward First Class. These Scouts should plan to earn no more than 3 merit badges.

Prerequisites – These are items that should be given attention to before arriving at camp. These requirements must be completed by the Scout before camp with an approved merit badge counselor in their home city. These are items that either can not be satisfactorily completed at camp or are otherwise inappropriate in the camp setting. In order for a Scout to complete a merit badge with prerequisites, **those requirements must be pre-signed on the official prerequisite sheet (in this packet).**

Cost – Certain merit badges have costs over and above those covered by the basic camp fee. Make sure your Scout is prepared to cover any costs of their desired merit badges.

Special Camp Activities – A number of Special Camp Activities are available to the Scouts. Listed below are a few:

Chapel Services – There will be a Scout's Own non-denominational service on Thursday. All program areas are closed during services so that campers and staff have the opportunity to attend. Scouts interested in assisting at services or leading grace at meals should contact the Camp Chaplain.

War Canoe – One day and night, we will canoe to Parsons Cove for a day of fun and excitement. A staff member will accompany us, and we will spend the night under the stars, and cook our own meals on the beach. During the day we can hike, snorkel or play games. Most

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troops share that this is the most memorable experience of the summer camp!

High Adventure, a.k.a. "Rugged E" – For the boys 14 years and older, this is a non-merit badge summer camp option. See the attached sheets for additional information.

Scuba – The attached sheet describes the various optional SCUBA options for Scouts and leaders.

EMERALD BAY'S RUGGED E

Rugged E is an all week, all day program for experienced scouts 14 years and older. Scouts participating will not have time to take any merit badges during the week and will miss many troop activities including the troop's overnight canoe trip (Rugged E has its own challenging overnight trip). Rugged E takes full advantage of Emerald Bay's excellent location. Nearly all activities are aquatic. Because of this, all participants must be strong swimmers. Participants should expect long distance activities that will include swimming, hiking and watercraft. Scouts planning on participating must be prepared for an intense week that is both mentally and physically challenging.



Ready for a Challenge?

Prepare for some serious fun! Rugged E journeys to the most remote areas of Santa Catalina Island. Look forward to a great time with new friends and spontaneous guides.



Emerald Bay's Rugged E

Activities will include:

canoeing
kayaking
snorkeling
mountain biking

LEADERS: PLEASE GIVE A PHOTOCOPY TO THOSE SCOUTS WHO ARE CONSIDERING/ PLANNING TO PARTICIPATE IN RUGGED E.

Rugged Recommendations:

Wetsuit- Highly recommended. We'll spend long periods of time in the cold waters of the Pacific Ocean. A wetsuit will allow you to stay in longer and be much more comfortable. Freezing is no way to enjoy the snorkeling. If you don't have one, try to borrow one. You'll be glad you did. **Rash Guard**- if your wetsuit doesn't quite fit, this will prevent mild abrasions as well as fill some space to increase warmth. **Snorkeling Gear: Mask, Snorkel, Fins**- We will go to many remote areas for some great snorkeling. If you don't have the gear, borrow it. You may rent the gear daily at camp. Make sure that your equipment fits properly before camp. To test your mask for leaks: hold your hair away from your face, place mask tightly on face, next inhale using your nose then let go of the mask so that you are hands free. If it sticks to your face, it's a perfect fit. If not, then the mask may not fit you properly or it may have a leak. A leaky mask is no fun ☹

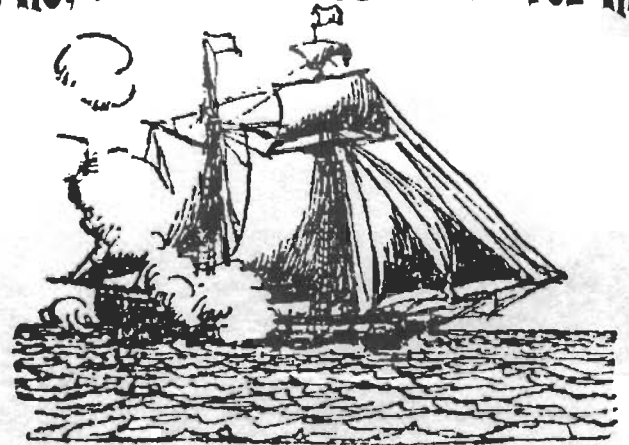
Kneepads for canoeing -Recommended. You may use broken life preservers at camp if you don't have them. **Shoes that can get wet:** **Aquasocks/Booties/Tevas/Old Shoes** The shoreline is very rocky. Sometimes you'll have to swim with them so be sure they can stay secure on your feet, even when jumping off 30 foot cliffs. **Dry Bag**- Recommended. This is the only way to ensure that your gear stays dry on our long term canoe trip. Your gear will also float and is easily retrieved. They are available at most sporting equipment stores. REI has them for about \$20. Make sure that it is big enough for your sleeping bag and two changes of clothes. If you don't have one, heavy plastic bags will be available to you at camp. **Gloves**- Recommended for canoeing/cycling/kayaking/rowing. Blisters are bad! **Camera**- Those waterproof disposable cameras are very popular!

Energy bars/snacks -Recommended. **Vitamins** -Recommended. Your body will need everything it can get. **Day Pack**- For all your stuff. Leave some room for extra gear and food. **Sunblock**- Very important, even if you have dark skin. Sunburn will make your week miserable! **Sunglasses**- Bright light! Your eyes can get sunburn too. **Chapstick**- The salt water and sun will dry your lips out. **Hat**- Broad billed. Avoid the sun! **Water Bottle**- Drink plenty of water! Avoid dehydration. (At least 1 liter) **Utility knife**- It may come in handy. **Towel**- Maybe two! It's nice to have a clean one waiting for you back at camp. **Wet Bag**- Recommended. This can be any bag that you don't mind getting wet. A wet bag will ensure all your snorkeling gear and such stays together. Mesh bags work great!

Scoutmaster's Note:

It's not called Rugged E for nothing! The week will consist of many strenuous activities. This program is designed for those scouts who have been to a summer camp before and are prepared for a greater challenge and adventure. Due to the nature of the high adventure program at Camp Emerald Bay, we recommend that the participants be strong swimmers and be in excellent condition at the time of participation. **Rugged E is intended for your oldest scouts.** The program is designed to aid them in gaining the necessary leadership, communication, and team building skills to help guide their troops. We do not want to place a limit on the size of the Rugged E group. However, National BSA standards say that "low" events require one staff member for every twelve participants and "high" events require one for every six. In the case that there is a large number of scouts, we may ask for some adult leadership to help during the week in order to provide the necessary supervision. Program requirements will also apply to all adult participants. Start exercising if you expect to keep up with us!!!

Yo ho, Yo ho, a Rugged life for me!



Rugged E

We're looking forward to meeting you. Please sign-up for the Rugged E program during camp orientation. Your ranger will take you to meet with us, the High Adventure Staff, within the first few hours of your arrival. Our week-long adventure will begin Monday morning. See you then!



Rrrr

Rugged Productions 2000

Okay, buh bye!



BSA SCUBA DIVING PROGRAMS

AT

CAMP EMERALD BAY

Ranked as one of the top ten diving destinations in the world today, Catalina Island offers campers the chance to see a breathtaking underwater environment filled with a boundless array of life.

All programs are limited, and will be filled on a "first come, first served" basis.

Note: 1. Check age requirements. 2. Reservations for SCUBA will be accepted no earlier than March 29th.

PROGRAMS FOR BEGINNERS ("NON-CERTIFIED")

- **SCUBA BSA - Half Day Experience (4 hours)**



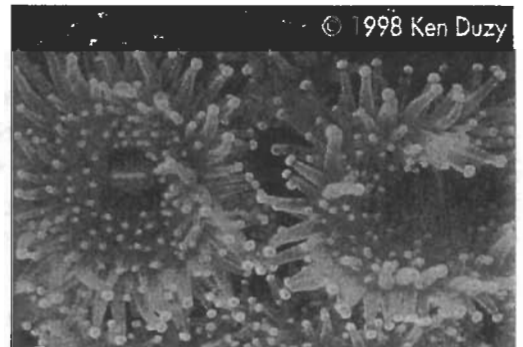
Are you taking merit badges, like the ocean, and want to check out some of the best diving in the world? For only a few hours of your time, you can explore the underwater world through **SCUBA BSA**. The **SCUBA BSA** program provides an opportunity for scouts to try diving without committing to a full week of instruction. Designed as an "experience only" program, **SCUBA BSA** is not certification, but allows scouts to dive with a minimum investment of time and money. Scouts must bring a bathing suit, towel, and shoes that can get wet. All other gear will be provided. The **SCUBA BSA** program requires half a day.

COST: \$90

MINIMUM AGE REQUIREMENT: 12 Years old

- **OPEN WATER SCUBA - 5 Day Certification Training**

Interested in diving anywhere in the world? Then successful completion of **Open Water SCUBA (OWS)** will give scouts a lifetime certification issued by PADI, the largest and best-known training agency in the world today. **OWS** involves five full days of training beginning when you arrive at camp and ending on Friday. Home study of 8-10 hours must be completed before coming to camp (scouts will not be allowed to participate in the program if this work is not done!). Registration for **OWS** must be done at least 4 weeks before their week at camp—late sign ups are not allowed! The course fee includes home study materials and "snorkel gear" valued at over \$300 which scouts get to keep. Use of all additional SCUBA gear during the program is included. Scouts must provide a bathing suit, towel and 2 passport sized photos of themselves.



COST: \$375. BSA will subsidize \$175 tuition for participating youths. The net cost to youths is \$200 beyond their regular fees. MINIMUM AGE: 14 years old

PROGRAMS FOR DIVERS ("CERTIFIED")

• DISCOVER LOCAL DIVING – Certified Diver Expeditions



Certified divers looking to enjoy some of the best waters in the world can participate in **Discover Local Diving (DLD)** under the guidance of Malibu Divers. Enjoy the kelp forest, colorful garibaldi, moray eel, halibut and other marine life unique to California. The Malibu Divers staff will lead all **DLD** dives. **National BSA policy requires an in-water skills review for all divers prior to participation.** Instructors are on hand to insure safety and maximum enjoyment of your dive. A minimum of two day dives and one night dive will be scheduled each week (weather, gear and personnel allowing). Night

divers must make a day dive first. Tanks and soft weight are provided on all dives (divers are asked NOT to bring their own tanks and weights). All additional gear is available for rent.

- COSTS:**
- Evaluation and One Dive--\$80 (all rental gear included)**
 - Evaluation and One Dive--\$60 (tanks and weights only)**
 - Additional Day Dives--\$15**
 - Night Dive--\$20**
 - Gear Rental--\$15 per dive (dive light for night dive--\$5)**

MIMIMUM AGE: 14 years old

GENERAL PROGRAM INFORMATION:

Scouts wishing to participate in any SCUBA activity must contact Malibu Divers directly. Malibu Divers is open 10am–6pm Sunday–Friday and 8am–6pm Saturday. Telephone number (310)456-2396. Email may be sent to info@malibudivers.com. All required paperwork and materials will be sent to scouts upon registration and payment of fees.

Certain medical conditions may limit a scout's ability to participate in these programs. These conditions include, but are not limited to asthma, diabetes and weight. A medical exam may be required beyond the BSA form.

Adult leaders wishing to participate in any SCUBA program will be "wait listed" to give scouts the first opportunity to participate. 30 days before the start of your week at camp, available spots will be assigned to adult leaders on a "first come, first served" basis with preference given to parents with scouts in the same program.



Cost of the Open Water SCUBA Certification program for Adult Leaders is \$375 (No subsidy), all other programs cost the same as listed.

Malibu Divers 21231 PCH, Malibu, CA 90265 Phone (310)456-2396 Fax (310)456-3071
www.malibudivers.com



Summer Camp 2004

Administration

Adult Responsibilities

Brant Reed – Scoutmaster and Merit Badges

Rick Dennis – Assistant Scoutmaster and Troop Banker

Peter Thompson – Assistant Scoutmaster and Trail to First Class

Gary Kunitake – Assistant Scoutmaster and Medicine Man

Troop Banker – Camp Emerald Bay recommends \$55 be sent as spending money for your Scout. This money should be sufficient to cover the cost of souvenirs, candy and snacks. Other money might be needed if merit badges have materials cost (especially rifle, shotgun and handicraft merit badges), or special activities (SCUBA, etc).

Spending money can be deposited with the Troop Banker for the Scout at check in day, August 7th. Money will be checked out in \$5 increments as required by the Scout. Please, **deposit \$5 Bills only!**

Medical Forms – Scouts must have their current Class 1/Class 2 Medical forms when they check into camp or they will not be allowed to participate in any camp activity until one is turned into the camp medical officer. The Troop Medicine Man will collect these forms and keep them for the Scout until we reach camp.

Medical Insurance Cards – Should a situation arise requiring a hospital emergency visit, Avalon Hospital will require evidence of insurance to do anything beyond basic emergency treatment. Please provide a copy to the troop medicine man by the medical form due date just in case!

Permission Forms – These forms are available tonight, and must be turned in prior to camp. Please, **sign them and turn them in tonight!**

T-Shirt Pre Orders – We will pre-order camp T-shirts for those that desire them. Cost is \$11.00 (\$12.00 for 2X and 3X). Please visit the turn-in table tonight to pre-order.

Emergency Contacts –

**West Los Angeles County
Council Office (818) 785-8700**

Summer Camp 2004

Other

Clothing – Uniforms are required at dinner each evening, and during travel to and from Camp Emerald Bay. Through the day, Scouts are encouraged to wear Scout shorts and either a unit T-shirt, a camp T-shirt or other Scout related shirt. The Boy Scout uniform is an important part of the B.S.A. A Scout should wear it proudly and properly. See checklist for other clothing items Scouts should bring.

What To Bring and What NOT to bring – See attached list.

Packing – Remember, each Scout will be required to carry his personal gear and a portion of his patrol gear to the campsite. **Don't over pack!** Duffel bags will be thrown off the large boat to a smaller boat, so breakable items should be packed in your carry-on daypack. Additionally, place a card inside your luggage with the Scouts name, council name (Verdugo Hills Council) and troop number (T-125) in case the Scout and his luggage become separated!

Luggage – Duffel bags are the **ONLY** acceptable luggage for this outing. **NO** hard luggage, **NO** frame backpacks and **NO** bags with wheels! The recommended size for the duffel bags is 14" X 36". Larger bags are only acceptable if the Scout and the baggage handlers (adult leaders) can carry it. If not, **it will be left behind!**

Behavior Expectations/Consequences – Scouts are expected to live by the Scout Oath and Law while at summer camp. Inappropriate behavior will not be tolerated, and those not living by the Scout Oath and Law will be asked to leave. We will follow a three strike policy – First offense, the Scout will be warned. Second offense, the parents will be notified that behavior is inconsistent with summer camp participation, and will be allowed to speak with the Scout. Third offense, the Scout will be asked to leave, and the parents notified to pick the Scout up. The Scoutmaster is the final authority on all disciplinary matters.

Rest Rooms – We as parents have done a poor job of explaining public rest room etiquette to our boys, as evidenced by visiting the facilities that they use when away from home. This year, the youth and the adults will be sharing rest room facilities. **Please** have a conversation with them **before** camp about how they can help keep our facilities clean for the next person.

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Mail/Packages -- Mail is delivered into camp once a day. Letters or postcards can take anywhere from one to three days to get to camp. Mail received after a troop leaves camp will be returned to the sender. **Be sure that a return address is on all mail sent to camp.** Address your mail in the following manner (be sure to include troop number):

United States Postal Service:

Scout's Name

Troop # 125 Verdugo Hills Council Session #EB9

Camp Emerald Bay, BSA

PO Box 5066

Avalon, CA 90704-5066

United Parcel Service:

Scout's Name

Troop # 125 Verdugo Hills Council Session #EB9

Camp Emerald Bay, BSA

1 Cove Road

Avalon, CA 90704-5066

Trading Post – The Trading Post provides goods, camp souvenirs, food, drinks, and candy for the needs of Scouts during their week at camp. Remember that certain Merit Badges do require the purchase of supplies (See Merit Badge Listings). Merit Badge advancement items are available including pamphlets, handbooks, kits and targets. (Due to the fact that we will be attending late in the season, some items may be out of stock. Try and bring Merit Badge books you need with you to camp.)

Medical Support - A full time first aid person is present at camp at all times to treat medical emergencies and handle minor problems. Arrangements have been made with a local doctor and hospital for treatment of emergency cases. In accordance with B.S.A. National Policy all prescription medicines brought to camp, with the exception of emergency use medicines such as an inhaler or bee sting kit, must be locked up either by the adult leader or the camp medical officer.

DIRECTIONS TO PORT

CAMP EMERALD BAY WLACC, BSA

Catalina Sea & Air Terminal, Berth 95, San Pedro

Directions to Berth 95:

- Take the (110) Harbor Freeway south to San Pedro.
- Take the Terminal Island, Exit ramp 47.
- Stay in right lane, exit Harbor Blvd.
- Follow signs to Catalina Terminal, Berth 95.

Check-in time at San Pedro Sea & Air Terminal, Berth 95, is one hour prior to your departure.

Please note the following:

During your boat trip to Catalina Island, the following rules must be observed:

- Scout Uniform is required at all times
 - Rubber soled shoes must be worn aboard the boat. No boots allowed.
 - **No propane or liquid fuel may be carried on board ship.**
 - It is strongly advised that you should not eat a heavy or greasy breakfast or snack prior to departure.
-

WHAT TO BRING

CAMP EMERALD BAY WLACC, BSA

WHAT TO BRING - PERSONAL GEAR LIST

MANDATORY ITEMS

Medical Form: Signed by Physician
Signed Health History/Authorization
Youth Permission Form: Signed by Parent
Merit Badge Prerequisite forms*
Notebook, paper, pens
Stationery, stamps

VERY IMPORTANT

Scout Handbook (with name and address written inside)
Sack Lunch (1st day dinner is at 8 p.m.)

CLOTHING ITEMS

Scout Uniform (Class A) including
scout shirt and shorts or long
pants, neckerchief (required for travel to and from
camp and at evening meal and colors)
Pajamas
Sweater or jacket (it can get cool at night)
Hat or visor
Jeans
T-shirts (3 min.)**
Shorts (2 pair min.)
Hiking boots with proper socks (2)
Swim suit and beach towel (put on top – this is the
first thing you'll need)
Aqua socks or old tennis shoes for swimming
3 Pairs of Socks (min.)
Underwear for 6 days
Tennis shoes (canvas preferred) with proper socks

CAMPING GEAR

Sleeping bag or 3 blankets
Duffel bag (with name & troop # on outside)
Air mattress or sleeping pad (for overnight)

*If taking Lifesaving, Swimming or Canoeing Merit Badge bring extra
clothes for survival while in the water - long pants, shirt, socks, shoes.*

*Required if you are planning to complete merit badges started before coming to camp.

**T-shirts with camp emblem will be on sale at the Trading Post.

Label ALL clothing and other items brought to camp.

TOILET KIT

Toothpaste & Toothbrush
Soap & Shampoo
Medication (if needed)
Bath Towels/washcloth
Emergency Toilet paper
Deodorant
Shaving gear (if needed)
Personal first aid kit
Comb & small mirror
Sunscreen
Chapstick
Handkerchiefs

CAMP NECESSITIES

Flashlight/batteries
Compass
Scout knife
Drinking cup
Canteen/water bottle
Day pack
Clothesline/clothespins

OPTIONAL

Field Glasses
Clock/watch
O/A Sash
Camera/film
Mask, snorkel, swim fins
(rentals available)
Fishing tackle (salt water)
Spending Money -
about \$45 (in \$1 / \$5 bills)

DO NOT BRING TO CAMP:

Ammunition	Firearms	Fireworks	Footlockers	Personal Stereos
Radios	Tape recorders	TV's	Comic Books	Electronic Games
Jewelry	Matches	Spear Guns	Pornography	Illegal substances
Switchblades	Large Knives	Sheath Knives	Backpack frames	Gang paraphernalia
Cell Phones	Pagers	Any Kind of Fuel/Propane		

**MERIT BADGE
PREREQUISITE FORM**

**CAMP EMERALD BAY
WLACC, BSA**

Full Name: _____ Week of Camp: _____

Troop Number: _____ Council: _____

Merit Badge Applying For: _____

The Scout named above realizes that certain designated merit badges cannot be completed at Camp Emerald Bay unless prerequisite requirements are met before arriving at camp. He also realizes that this form must be completed correctly, signed, and given to the camp merit badge instructor as verification that the prerequisite requirements have been met. The camp can then grant the merit badge upon successful completion of the camp course in the above mentioned merit badge.

I certify that the above mentioned Scout has met the following merit badge requirements:

CIRCLE ONLY ONE MERIT BADGE PER FORM.

- 1. For Camping Requirements 9 A and B
- 2. For Nature Requirement 5

(For both of the badges please have ready a written or visual description of the activities performed to meet the requirements)

_____	_____	_____
Parent or Guardian	Merit Badge Counselor	Scoutmaster
_____	_____	_____
Date	Date	Date

NB: Must have two of the three signatures.